



# Iron Horse Trail

## How to get on the trail:

**Waskatenau:** From Edmonton on highway 28, turn South into Waskatenau. Keep traveling South until you hit a dead end, then turn right (West). Keep going west for one block and you will see the Iron Horse Trail staging area on your left hand side. Here, you can unload your quads and park your vehicle. On your quad, turn right as soon as you leave the staging area so that you will be traveling East down the street. Continue going East for a block and you will see a train trestle on your right. Pass the train trestle and you will hit a dirt road which you need to turn right onto. There you will clearly see where the train tracks stop, and where the Iron Horse Trail begins.

**Warspite:** From Edmonton on highway 28, turn South into Warspite. Take the first left (East) at the edge of Warspite. The staging area is right there.

**Smoky Lake:** If coming from the West on Hwy 28, go past the gas stations to Secondary Hwy 855 and turn right (South). Stay on 855 to Mcdougall Ave (Main Street) and turn left. Follow Main Street to West Railway Drive and turn north. Turn east onto East Railway Drive and follow it for 800m., turning west into the staging area. Another way to get into town is to stay on highway 28 traveling east and take the next exit to the right (south) which is West Railway Drive. Turn east onto East Railway Avenue and follow it for 800m., turning west into the staging area.

**Bellis:** Traveling on Hwy 28, take the Bellis turnoff. The staging area is to the right just as you come into the community. It is kitty corner to the Bellis Heritage Corner Shoppe.

**Vilna:** Traveling on Hwy 28, take the Vilna turnoff. The staging area is to the left just as you come into the community.

**Spedden:** Traveling on Hwy 28, take the Spedden turnoff. The staging area is straight ahead, past the Cholak store on the right hand (east) side of the road. There will be a short ditch ride to access the trail.

**Ashmont:** Traveling on Hwy 28, take the Ashmont turnoff and go straight into the community 450m, turning left (west) into the staging area.

**St. Paul:** Coming in on Hwy 29 (main street) from either the East or West, you will need to turn north on Secondary Hwy 881 (on the east end of town). Take 881 North to 53 Ave and turn left (west). Follow 53 Ave through curves and you will see the entrance to the staging area on your right (north side).

**Elk Point:** Coming in on Hwy 41 north or south, turn west on Railway Avenue which is on the south end of town just by Tags. Go west on Railway Ave and you'll see the staging area on your left (south).

**Lindbergh:** From Secondary Hwy 646, take the Lindbergh exit. As you come into the community, the staging area is on your right side.

**Heinsburg:** Coming on Secondary Hwy 646, take the Heinsburg exit. As you come into the community, take first right and staging area will be on your left.

**Mallaig:** Coming on Hwy 28, take the Mallaig exit. At the first stop sign turn left into the community and take the first right (main street). Drive straight to the end of the road, and the staging area is right there.

**Glendon:** Coming in on Hwy 28, take the Glendon exit. As you come into the community, turn left onto main street. The staging area is at the end of main street, directly to the south of the Village Office.

**Bonnyville:** From 54 Avenue, turn north onto 46 street. The RCMP station is on the corner. Cross the trail and take your immediate right into the staging area. This staging area is not developed and is just a lot with no services.

**Fort Kent:** No staging area.

**Ardmore:** Coming in on Hwy 28, take the Ardmore exit. Take your first right and the staging area will be on your right.

**Cold Lake:** Coming in on Hwy 28 from either North or South, turn west between the Fas Gas and the Cold Lake Info Centre. The staging area is to the west of the Petro Canada bulk station and kitty corner to the backside of the Western Budget hotel.

*Please note – unless otherwise indicated, all staging areas and rest stops are day use only with no overnight camping allowed.*